

An Unlinkable Off-line E-Cash System

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Abstract— This paper presents an off-line anonymous e-cash scheme, that is secure under the strong RSA assumption and the strong Diffie-Hellman (SDH) assumption. A user can withdraw a wallet containing 2^l coins, each of which she can spend unlinkably. The complexity of the withdrawal operation is $\mathcal{O}(k^4)$, the spend operation is $\mathcal{O}(k^3)$, where k is security parameter. The user's wallet can be stored using $\mathcal{O}(k)$ bits. Our scheme also offers exculpability of users, that is, the bank can prove to third parties that a user has double-spent. Our scheme is secure in the random oracle model.

Keywords: electronic cash, anonymity, unlinkability, traceability

1 Introduction

1.1 Background

Electronic cash was proposed by Chaum [2][3], and has been extensively studied [4][5][6][7][8][9][10][11][12][13].

As a coin is represented by data, and it is easy to duplicate data, an electronic cash scheme requires a mechanism that prevents a user from spending the same coin twice (double-spending). There are two scenarios. In the *on-line* scenario, the bank is on-line in each transaction to ensure that no coin is spent twice, and each merchant must consult the bank before accepting a payment. In the *off-line* scenario, the merchant accepts a payment autonomously, and later submits the payment to the bank; the merchant is guaranteed that such a payment will be either honored by the bank, or will lead to the identification (and therefore punishment) of the double-spender.

In this paper, we give an off-line 2^l -spendable unlinkable electronic cash scheme. Our framework is based on [15] by Camenisch.

1.2 Our Result

This paper proposes a new efficient unlinkable off-line electronic cash scheme secure in the random oracle model. The security proof of our scheme depends on the strong RSA assumption and the strong SDH assumption.

2 Preliminaries

2.1 Definition of Off-line E-Cash System

Our electronic cash scenario consists of three usual players: the user: \mathcal{U} , the bank: \mathcal{B} , and the merchant: \mathcal{M} ; together with the algorithms: BKeygen, UKeygen, MKeygen, Withdraw, Spend, Deposit, Identify, Trace and VerifyOwnership.

- BKeygen is a key generation algorithm for the bank \mathcal{B} . It takes as input k bit security parameter, and outputs the key pair, (pk_B, sk_B) .
- UKeygen is a key generation algorithm for the user \mathcal{U} . It takes as input k bit security parameter, and outputs the key pair, (pk_U, sk_U) .
- Withdraw is a protocol between \mathcal{U} and \mathcal{B} . \mathcal{U} withdraws a 2^l unit wallet: \mathcal{W} with serial number S . \mathcal{U} sends signature Q to \mathcal{B} . \mathcal{B} records Q in database: \mathcal{D} to trace users double spending some coin. \mathcal{U} receives \mathcal{B} 's signature.
- Spend is a protocol between \mathcal{U} and \mathcal{M} . \mathcal{U} sends zero-knowledge proof of knowledge of $\mathcal{W}:\Phi$ to \mathcal{M} .
- Deposit is a protocol between \mathcal{M} and \mathcal{B} . \mathcal{M} sends Φ to \mathcal{B} . \mathcal{B} verifies Φ . If the coin has been received already, \mathcal{B} rejects Φ . Otherwise, \mathcal{B} accepts it.
- Identify is an algorithm to find double-spender \mathcal{U}' from double spent coin Φ_1, Φ_2 .
- Trace is an algorithm to output evidence: Π which \mathcal{B} computes from Φ_1, Φ_2 and \mathcal{D} to be used in the VerifyOwnership step.
- VerifyOwnership is an algorithm to confirm that \mathcal{U}' certainly spent coin Φ_1, Φ_2 . Anyone can verify double spent coin with serial number S using Π .

2.2 Definition of Security

2.2.1 Balance

Adversary \mathcal{A} plays the following game:

\mathcal{A} executes the Withdraw and Deposit protocols with the bank as many times as desired. (It can simulate running the Spend protocol with itself.)

\mathcal{A} wins the game if the honest bank accepts a coin which differs from any coin got through the Withdraw protocol.

No probabilistic polynomial-time adversary succeeds in this game with non-negligible probability.

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2.2.2 Identification of double-spenders

Adversary \mathcal{A} plays the following game:

\mathcal{A} executes the Withdraw and Spend protocols with the bank as many times as desired.

\mathcal{A} wins the game if the honest merchant cannot output \mathcal{A} 's secret key when \mathcal{A} uses multiple coins with the same serial number.

No probabilistic polynomial-time adversary succeeds in this game with non-negligible probability.

2.2.3 Trace of double-spenders

Adversary \mathcal{A} plays the following game:

\mathcal{A} executes the Withdraw and Spend protocols with the bank as many times as desired.

\mathcal{A} executes Spend protocols, the honest merchant accepts double spent coins $(S, \Phi_1), (S, \Phi_2)$. The bank outputs (S', Π) by Trace.

\mathcal{A} wins the game if $S \neq S'$ or $\text{VerifyOwnership}(S, \Pi)$ returns reject.

No probabilistic polynomial-time adversary succeeds in this game with non-negligible probability.

2.2.4 Anonymity of users

Adversary \mathcal{A} plays the following game:

\mathcal{A} sets pk_B, sk_B . Honest users $\mathcal{U}_0, \mathcal{U}_1$ execute the withdraw protocol, and get wallet $\mathcal{W}_0, \mathcal{W}_1$, respectively.

One of \mathcal{U}_0 and \mathcal{U}_1 is now selected randomly, say \mathcal{U}_b . \mathcal{U}_b executes the spend protocol. \mathcal{A} outputs $b' = 0$ or 1 .

$$\text{Adv}_{\mathcal{A}}^{\text{Anonymity}} := 2\Pr[b = b'] - 1$$

No probabilistic polynomial-time adversary's $\text{Adv}_{\mathcal{A}}^{\text{Anonymity}}$ is non-negligible probability.

2.2.5 Exculpability

Exculpability guarantees that only users who really are guilty of double spending are convicted of double spending.

Adversary \mathcal{A} plays the following game:

\mathcal{A} sets pk_B, sk_B . An honest \mathcal{U} executes withdraw and spend protocols as many times as \mathcal{A} wishes.

\mathcal{A} wins the game if \mathcal{A} outputs (S, Π) of user \mathcal{U} such that

$\text{VerifyOwnership}(S, \Pi)$ returns accept.

No probabilistic polynomial-time adversary succeeds in this game with non-negligible probability.

2.3 Bilinear Maps

Let $(\mathbb{G}_1, \mathbb{G}_2)$ be two cyclic groups of prime order p , where possibly $\mathbb{G}_1 = \mathbb{G}_2$. g_1 is a generator of \mathbb{G}_1 and g_2 is a generator of \mathbb{G}_2 . ψ is an isomorphism from \mathbb{G}_2 to \mathbb{G}_1 , with $\psi(g_2)$. e is a non-degenerate bilinear map. $e : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$, where $|\mathbb{G}_1| = |\mathbb{G}_2| = |\mathbb{G}_3| = p$, i.e.,

- (Bilinear): for all $u \in \mathbb{G}_1, v \in \mathbb{G}_2$, for all $a, b \in \mathbb{Z}$, $e(u^a, v^b) = e(u, v)^{ab}$
- (Non-degenerate): $e(g_1, g_2) \neq 1$ (i.e., $e(g_1, g_2)$ is a generator of \mathbb{G}_T).
- (Efficient): e, ψ and the group in $\mathbb{G}_1, \mathbb{G}_2$ and \mathbb{G}_T can be computed efficiently.

2.4 Verifiable Encryption

In Section 4.2, we apply a technique by Camenisch and Damgard [14] for turning any semantically secure encryption scheme into a verifiable encryption scheme. A verifiable encryption scheme is a two-party protocol between a prover and encryptor \mathcal{U} and a verifier and receiver \mathcal{B} .

In the following, a verifiable encryption of a committed value is shown, in which ElGamal encryption is applied for keys using bilinear maps.

2.4.1 Encryption and Decryption

$\tilde{g} \in \mathbb{G}_1$ and $g, f, h \in \mathbb{G}_2$ are public data. \mathcal{U} randomly chooses $u \in \mathbb{Z}_p^*$ and computes $e(\tilde{g}, g^u) = e(\tilde{g}, g)^u$. $(\text{pk}, \text{sk}) := (e(\tilde{g}, g)^u, g^u)$. Let m be the plaintext and c the cypher-text.

Encrypt : \mathcal{U} randomly chooses $k \in \mathbb{Z}_p^*$.

$$c := (c_1, c_2) = (\tilde{g}^k, \text{pk}^k m).$$

Decrypt : $m = \frac{c_2}{e(c_1, g^u)}$

2.4.2 A Verifiable Encryption Scheme

$A := \tilde{g}^u \tilde{f}^t \tilde{h}^s$ is a commitment to s . $E(s) := (e_{\tilde{a}}, c_{a1} || c_{a2} || c_{a3})$ is an encryption of s . \mathcal{U} randomly chooses $r_1, r_2, r_3, k_1, k_2 \in \mathbb{Z}_p^*$. \mathcal{U} computes

$$\begin{aligned} X &= \tilde{g}^{r_1} \tilde{f}^{r_2} \tilde{h}^{r_3} \\ c_{11} &= r_1 + u \bmod p \\ c_{12} &= r_2 + t \bmod p \\ c_{13} &= r_3 + s \bmod p \\ c_{21} &= r_1 + 2u \bmod p \\ c_{22} &= r_2 + 2t \bmod p \\ c_{23} &= r_3 + 2s \bmod p \\ e_1 &= e(\tilde{g}^{k_1}, \text{pk}^{k_1}(c_{11} || c_{12} || c_{13})) \\ e_2 &= e(\tilde{g}^{k_2}, \text{pk}^{k_2}(c_{21} || c_{22} || c_{23})) \end{aligned}$$

and sends (X, e_1, e_2) to \mathcal{B} .

\mathcal{B} returns to $a = \{1 \text{ or } 2\}$ randomly.

\mathcal{U} sends (c_{a1}, c_{a2}, k_a) to \mathcal{V} . Let $\tilde{a} = \{1 \text{ if } a = 2, 2 \text{ if } a = 1\}$.

\mathcal{B} verifies

$$\begin{aligned} e_a &= (\tilde{g}^{k_a}, \text{pk}^{k_a}(c_{a1} || c_{a2} || c_{a3})) \\ \tilde{g}^{c_{a1}} \tilde{f}^{c_{a2}} \tilde{h}^{c_{a3}} &= X A^a \\ E(s) &= (e_{\tilde{a}}, c_{a1} || c_{a2} || c_{a3}) \end{aligned}$$

By decrypting $e_{\tilde{a}}$, \mathcal{B} obtains $c_{\tilde{a}1}$, $c_{\tilde{a}2}$, and $c_{\tilde{a}3}$ and calculates s by $s := c_{23} - c_{13} \bmod p$.

This protocol is repeated k times, \mathcal{U} succeeds in cheating \mathcal{B} with probability $\frac{1}{2^k}$.

2.5 Committed Number Lies in an Interval

In Section 4.3, we apply a technique proposed by Boudot [1] to prove Committed Number: J belongs to $[0, 2^l)$. This requires the strong RSA assumption.

2.6 Signature Scheme

In Section 4.2, 4.3, 4.7, we apply a signature scheme proposed by Okamoto [16] to achieve anonymity and traceability.

2.6.1 Key generation

Randomly select generators $g_2, u_2, v_2 \in \mathbb{G}_2$ and set $g_1 \leftarrow \psi(g_2)$, $u_1 \leftarrow \psi(u_2)$ and $v_1 \leftarrow \psi(v_2)$. Randomly select $x \in \mathbb{Z}_p^*$ and compute $w_2 \leftarrow g_2^x \in \mathbb{G}_2$. The public and secret keys are:

Public key : g_1, g_2, w_2, u_2, v_2 ,

Secret key : x

2.6.2 Signature generation

Let $m \in \mathbb{Z}_p^*$ be the message to be signed. Signer \mathcal{S} randomly selects r and s from \mathbb{Z}_p^* and computes

$$\sigma \leftarrow (g_1^m u_1 v_1^s)^{\frac{1}{x+r}}.$$

(σ, r, s) is the signature of m .

2.6.3 Signature verification

Given public-key $(g_1, g_2, w_2, u_2, v_2)$, message m , and signature (σ, r, s) , check that $m, r, s \in \mathbb{Z}_p^*$, $\sigma \in \mathbb{G}_1$, $\sigma \neq 1$, and

$$e(\sigma, w_2 g_2^r) = e(g_1, g_2^m u_2 v_2^s).$$

If they hold, the verification result is **valid**; otherwise the result is **invalid**.

2.6.4 Definition of Secure Signature Schemes

In this section we recall the standard notion of security, existential unforgeability against chosen message attacks [17] as well as a slightly stronger notion of security for a signature scheme, strong existential unforgeability against chosen message attacks [18]. To define existential unforgeability, we introduce the following game among adversary \mathcal{A} and honest signer \mathcal{S} .

1. Key setup:

Run key generation algorithm $\mathcal{G}(1^n)$ to obtain a pair of public-key and secret-key (pk, sk) . pk is given to adversary \mathcal{A} , and (pk, sk) is given to signer \mathcal{S} .

2. Queries to signing oracle:

\mathcal{A} adaptively requests \mathcal{S} (or signing oracle) to sign on at most q_s message of his choice m_1, \dots, m_{q_s} , \mathcal{S} responds to m_i with a signature $\sigma_i = \mathcal{S}(sk, m_i)$

3. Output:

Eventually, \mathcal{A} outputs pair (m, σ) . \mathcal{A} wins the game if m is not any of $m_i (i = 1, \dots, q_s)$ and $\mathcal{V}(pk, m, \sigma) = \text{accept}$. We define $\text{Adv}_{\mathcal{S}}^{\text{unforge}}$ to be the probability that \mathcal{A} wins the above game, taken over the coin tosses made by \mathcal{A} , \mathcal{G} and \mathcal{S} .

Definition: (Existential Unforgeability) Adversary $\mathcal{A}(t, q_s, \epsilon)$ -forges a signature scheme if \mathcal{A} runs in time at most t . \mathcal{A} makes at most q_s queries to \mathcal{S} , and $\text{Adv}_{\mathcal{S}}^{\text{unforge}}$ is at least ϵ . A signature scheme is (t, q_s, ϵ) -existentially-unforgeable under adaptive chosen message attacks if no adversary $\mathcal{A}(t, q_s, \epsilon)$ -forges the scheme.

3 Assumptions

3.1 Strong RSA Assumption:

Given an RSA module \mathbf{n} and a random element $\mathbf{g} \in \mathbb{Z}_n^*$, it is hard to compute $\mathbf{h} \in \mathbb{Z}_n^*$ and integer $e > 1$ such that $\mathbf{h}^e \equiv \mathbf{g} \pmod{\mathbf{n}}$. The module \mathbf{n} is of special form \mathbf{pq} , where $\mathbf{p} = 2\mathbf{p}' + 1$ and $\mathbf{q} = 2\mathbf{q}' + 1$ are safe primes.

3.2 Strong Diffie-Hellman (SDH) Assumption:

Let $(\mathbb{G}_1, \mathbb{G}_2)$ be bilinear groups. The q -SDH problem in $(\mathbb{G}_1, \mathbb{G}_2)$ is defined as follows: given the $(q+2)$ -tuple $(g_1, g_2, g_2^x, \dots, g_2^{x^q})$ as input, output pair $(g_1^{\frac{1}{x+c}}, c)$ where $c \in \mathbb{Z}_p^*$. Algorithm \mathcal{A} has advantage, $\text{Adv}_{SDH}(q)$, in solving q -SDH in $(g_1^{\frac{1}{x+c}}, c)$ if

$$\text{Adv}_{SDH}(q) \leftarrow \Pr[\mathcal{A}(g_1, g_2, g_2^x, \dots, g_2^{x^q}) = (g_1^{\frac{1}{x+c}}, c)]$$

Adversary $\mathcal{A}(t, \epsilon)$ -breaks the q -SDH problem if \mathcal{A} runs in time at most t and $\text{Adv}_{SDH}(q)$ is at least ϵ . The (q, t, ϵ) -SDH assumption holds if no adversary $\mathcal{A}(t, \epsilon)$ -breaks the q -SDH problem.

4 Proposed E-cash System

4.1 Key Generation

$H(x)$ is a collision-resistant hash function.

Bank: Upon input of security parameter. \mathcal{B} randomly generates

$\{g, f, h, v_b, w_b\} \in \mathbb{G}_2$ and set $\tilde{g} \leftarrow \psi(g)$, $\tilde{f} \leftarrow \psi(f)$, $\tilde{h} \leftarrow \psi(h)$, $\tilde{v}_b \leftarrow \psi(v_b)$, $\tilde{w}_b \leftarrow \psi(w_b)$. Randomly selects $b \in \mathbb{Z}_p^*$ and computes $x_b \leftarrow g^b$, $y_b \leftarrow f^b$, $z_b \leftarrow h^b$. \mathcal{B} 's public key \mathbf{pk}_B and secrets key \mathbf{sk}_B are:

$$\mathbf{pk}_B = \{\tilde{g}, g, \tilde{f}, f, \tilde{h}, h, \tilde{v}_b, v_b, \tilde{w}_b, w_b, x_b, y_b, z_b\}, \mathbf{sk}_B = \{b\}.$$

User: \mathcal{U} randomly selects $\{v_u, w_u\} \in \mathbb{G}_2$, $u \in \mathbb{Z}_p^*$ and computes $x_u \leftarrow h^u$, $\tilde{v}_u \leftarrow v_u$ and $\tilde{w}_u \leftarrow w_u$. \mathcal{U} 's public key \mathbf{pk}_U and secret key \mathbf{sk}_U are:

$$\mathbf{pk}_U = \{\tilde{g}, g, \tilde{f}, f, \tilde{h}, h, \tilde{v}_u, v_u, \tilde{w}_u, w_u, x_u, e(\tilde{g}, g)^u\},$$

$$\mathbf{sk}_U = \{u, g^u\}.$$

4.2 Withdraw

1. \mathcal{U} randomly selects $s', t \in \mathbb{Z}_p^*$. \mathcal{U} sends $A' = \tilde{g}^u \tilde{f}^t \tilde{h}^{s'}$ to \mathcal{B} . \mathcal{U} executes proof of knowledge for u . $PK[u, t, s; x_u = h^u \wedge A' = \tilde{g}^u \tilde{f}^t \tilde{h}^{s'}]$

\mathcal{U} randomly chooses $R_a, R_b, R_c \in \mathbb{Z}_p^*$. \mathcal{U} computes

$$Z_u = h^{R_a}, Z_A = g^{R_a} f^{R_b} h^{R_c}$$

and sends to \mathcal{B} . \mathcal{B} returns $d \in \mathbb{Z}_p^*$ randomly. \mathcal{U} computes

$$D_u = R_a + du$$

$$D_t = R_b + dt$$

$$D_s = R_c + ds$$

and sends to \mathcal{B} . \mathcal{B} verifies by

- $h^{D_u} = Z_u x_u^d$
- $g^{D_u} f^{D_t} h^{D_s} = Z_A (A')^d$

\mathcal{B} randomly selects $r' \in Z_p^*$, and sends it to \mathcal{U} . \mathcal{U} sets $s = r' + s'$. \mathcal{U} and \mathcal{B} locally compute $A = \tilde{g}^u \tilde{f}^t \tilde{h}^s = A' \tilde{h}^{r'}$ each other.

2. \mathcal{U} and \mathcal{B} execute the verifiable encryption protocol k times. \mathcal{U} randomly selects $s_{i1}, s_{i2} \in Z_p^*$. \mathcal{U} computes signature $\tau_{\mathcal{U}i} = (\tilde{g}^{H(E(s)_i)} \tilde{v}_u \tilde{w}_u^{s_{i1}})^{\frac{1}{u+s_{i2}}}$ for $E(s)_i := (e_{\tilde{a}}^{(i)}, c_{a_1}^{(i)} || c_{a_2}^{(i)} || c_{a_3}^{(i)})$. \mathcal{B} verifies signature $\tau_{\mathcal{U}i}$ by

$$e(\tau_{\mathcal{U}i}, x_u h^{s_{i2}}) = e(\tilde{h}, g^{H(E(s)_i)} v_u w_u^{s_{i1}}).$$

\mathcal{B} accepts

$$Q = (Q_1, \dots, Q_k).$$

$$(Q_i = (E(s)_i, \tau_i := (\tau_{\mathcal{U}i}, s_{i1}, s_{i2})))$$

3. \mathcal{B} randomly selects $r_1, r_2 \in Z_p^*$. \mathcal{B} computes $\sigma_{\mathcal{B}} = (A \tilde{v}_b \tilde{w}_b^{r_1})^{\frac{1}{b+r_2}}$, and sends $\sigma := \{\sigma_{\mathcal{B}}, r_1, r_2\}$ to \mathcal{U} . \mathcal{B} records the entry (p_{kU}, Q, σ) in his database \mathcal{D} . \mathcal{U} verifies signature σ by

$$e(\sigma_{\mathcal{B}}, x_b y_b z_b (gfh)^{r_2}) = e(\tilde{g} \tilde{f} \tilde{h}, g^u f^t h^s v_b w_b^{r_1}).$$

4. \mathcal{U} saves the wallet $\mathcal{W} = (s, t, \sigma, J)$, where J is an l -bit counter initially set to zero.

4.3 Spend

1. \mathcal{U} receives spending data I including merchant information. \mathcal{U} computes $R = H(I)$.
2. \mathcal{U} sends

$$S = g^{\frac{1}{s+J}}$$

$$T = g^{u + \frac{R}{t+J}}$$

to \mathcal{M} .

3. \mathcal{U} chooses $R_1, \dots, R_{13} \in Z_p^*$ randomly. \mathcal{U} executes below zero knowledge proof of knowledge protocols.

$$PK[(J, R'_J) : \mathbf{Y}_J = \mathbf{g}^J \mathbf{h}^{R'_J} \bmod \mathbf{n}$$

$$\wedge Y_J = g^J h^{R'_J} \wedge 0 \leq J < 2^l] \quad [1]$$

$$PK[s, R_s; Y_s = h^s g^{R_s}]$$

$$PK[t, R_t; Y_t = f^t h^{R_t}]$$

$$PK[u, R_u; Y_u = g^u f^{R_u}]$$

$$PK[J, R_J; Y_J = g^J f^{R_J}]$$

$$PK[R_9, R_{10}; X_\alpha = x_b y_b^{R_9} (gfh)^{R_{10}}]$$

$$PK[R_2, R_4, R_6, R_{11}, R_{12}, R_{13}; X_{\beta_1} = g^{R_{11}}$$

$$\wedge X_{\beta_2} = g^{(-R_6 R_{11} + R_4 R_{11} + R_2 R_{11}) v_b^{R_{12}} w_b^{R_{13}}}$$

$$\wedge X_{\beta_3} = g^{R_2 + R_4 + R_6}]$$

$$PK[J, s; S = g^{\frac{1}{s+J}}]$$

$$PK[u, t, J; T = g^{u + \frac{R}{t+J}}]$$

\mathcal{U} computes

$$\sigma_B' = \sigma_B^\eta$$

$$\alpha = \{x_b y_b (gfh)^{r_2}\}^{\frac{\theta}{\eta}}$$

$$\beta = \{g^u f^t h^s v_b w_b^{r_1}\}^\theta$$

$$X_s = h^{R_1} g^{R_2}$$

$$X_t = f^{R_3} h^{R_4}$$

$$X_u = g^{R_5} f^{R_6}$$

$$X_J = g^{R_7} f^{R_8}$$

$$X_\alpha = (x_b y_b)^{R_9} (gfh)^{R_{10}}$$

$$X_{\beta_1} = (gfh)^{R_{11}}$$

$$X_{\beta_2} = g^{-R_5 R_{11}} f^{-R_3 R_{11}} h^{-R_1 R_{11}} v_b^{R_{12}} w_b^{R_{13}}$$

$$X_{\beta_3} = g^{R_5} f^{R_3} h^{R_1}$$

$$X_S = S^{R_3 + R_7}$$

$$X_{T_1} = T^{R_3 + R_7}$$

$$X_{T_2} = g^{R_5}$$

$$X_{T_3} = g^{R_7 + R_3}$$

$$X_{T_4} = g^{R_5(R_3 + R_7)}$$

$$Y_s = h^s g^{R_s}$$

$$Y_t = f^t h^{R_t}$$

$$Y_u = g^u f^{R_u}$$

$$Y_J = g^J f^{R_J}$$

$$\gamma = H(I || X_s || X_t || X_u || X_J || X_\alpha || X_{\beta_1} || X_{\beta_2} || X_{\beta_3}$$

$$|| X_S || X_{T_1} || X_{T_2} || X_{T_3} || X_{T_4} || Y_s || Y_t || Y_u || Y_J)$$

$$C_s = R_1 + \gamma s \bmod p$$

$$\tilde{C}_s = R_2 + \gamma R_s \bmod p$$

$$C_t = R_3 + \gamma t \bmod p$$

$$\tilde{C}_t = R_4 + \gamma R_t \bmod p$$

$$C_u = R_5 + \gamma u \bmod p$$

$$\tilde{C}_u = R_6 + \gamma R_u \bmod p$$

$$C_J = R_7 + \gamma J \bmod p$$

$$\tilde{C}_J = R_8 + \gamma R_J \bmod p$$

$$C_\eta = R_9 + \gamma \frac{\theta}{\eta} \bmod p$$

$$\tilde{C}_\eta = R_{10} + \gamma r_2 \frac{\theta}{\eta} \bmod p$$

$$C_{\theta_1} = R_{11} + \gamma \theta \bmod p$$

$$C_{\theta_2} = R_{12} + \gamma^2 \theta \bmod p$$

$$C_{\theta_3} = R_{13} + \gamma^2 r_1 \theta \bmod p$$

\mathcal{U} sends zero knowledge proof of knowledge Φ :
 $(\sigma_B', \alpha, \beta, X_s, X_t, X_u, X_J, X_\alpha, X_{\beta_1}, X_{\beta_2}, X_{\beta_3}, X_S,$
 $X_{T_1}, X_{T_2}, X_{T_3}, X_{T_4}, Y_s, Y_t, Y_u, \gamma,$
 $C_s, \tilde{C}_s, C_t, \tilde{C}_t, C_u, \tilde{C}_u, C_J, \tilde{C}_J, C_{\theta_1}, C_{\theta_2}, C_{\theta_3})$ to \mathcal{M} .

4. \mathcal{M} verifies Φ .

$$\bullet X_s Y_s^\gamma = h^{C_s} g^{\tilde{C}_s}$$

$$\bullet X_t Y_t^\gamma = f^{C_t} h^{\tilde{C}_t}$$

$$\bullet X_u Y_u^\gamma = g^{C_u} f^{\tilde{C}_u}$$

$$\bullet X_J Y_J^\gamma = g^{C_J} f^{\tilde{C}_J}$$

$$\bullet e(\sigma_B', \alpha) = e(gfh, \beta)$$

$$\bullet X_\alpha \alpha^\gamma = (x_b y_b)^{C_\eta} (gfh)^{\tilde{C}_\eta}$$

- $X_{\beta_2} \beta^{\gamma^2} X_{\beta_3}^{C_{\theta_1}}$
 $= g^{C_{\theta_1} C_u} f^{C_{\theta_1} C_t} h^{C_{\theta_1} C_s} X_{\beta_1}^{-(C_u+C_t+C_s)} v_b^{C_{\theta_2}} w_b^{C_{\theta_3}}$
- $S^{\gamma(C_t+C_J)} = X_S g^{\gamma}$
- $T^{\gamma(C_t+C_J)} X_{T_1}^{-\gamma}$
 $= g^{C_u(C_t+C_J)} X_{T_2}^{-(C_t+C_J)} X_{T_3}^{-C_u} X_{T_4} g^{R\gamma^2}$

\mathcal{M} accepts the coin $\{S, T, \Phi, R, I\}$.

5. If $J > 2^l - 1$, \mathcal{U} sets $J = J + 1$.

4.4 Deposit

1. \mathcal{M} sends the coin $\{S, T, \Phi, R, I\}$ to \mathcal{B} .
2. \mathcal{B} verifies Φ , and accepts the coin if the (S, R) pair hasn't been spent.

4.5 Identify

From the two coins that have the same S and different R , \mathcal{B} computes s_{kU} .

$$\left(\frac{T_2^{R_1}}{T_1^{R_2}} \right)^{(R_1-R_2)^{-1}} = g^u.$$

4.6 Trace

\mathcal{B} finds $p_{kU} = e(\tilde{g}, g)^u = e(\tilde{g}, g^u)$. \mathcal{B} recovers double spent coin $s, J_j, S_j = g^{\frac{1}{s+J_j}}$ from \mathcal{D} . \mathcal{B} outputs $\Pi := (s, J_j, g^u, p_{kU}, Q_i)$.

4.7 Verify Ownership

Anyone can check that the user with p_{kU} is the owner of a coin with serial number s by

- $S = g^{\frac{1}{J_j+s}}$
- $E(s)_i = (e_{\tilde{a}}^{(i)}, c_{a_1}^{(i)} || c_{a_2}^{(i)} || c_{a_3}^{(i)})$
- $e(\tau_{U_i}, x_u g^{s_{i2}}) = e(\tilde{g}, g^{k_{i\tilde{a}} v_u w_u^{s_{i1}}})$

5 Sketch of Security Proof

5.1 Balance

Let us assume that there is an adversary \mathcal{A} that succeeds the balance game with non-negligible probability. From the proof of knowledge protocol, it means that \mathcal{A} can generate a signature σ_B such that verification returns accept but \mathcal{B} did not send to \mathcal{A} . Using \mathcal{A} , we can obtain a forger of the signature scheme in [16].

5.2 Identification of double-spenders

Let us assume that there is an adversary \mathcal{A} that succeeds the identification game with non-negligible probability. \mathcal{A} outputs two coins C_1, C_2 with the same serial number which are accepted by honest bank. Since merchant information I_i differs in C_1 and C_2 , $T_1 \neq T_2$ with a high probability. Thus, because of the correctness of the algorithm, we obtain $p_{kU} = g^u$ from the equation in 4.5.

5.3 Trace of double-spenders

When adversary \mathcal{A} spends two coins C_0, C_1 with the same serial number, these are valid coins because of balance property. Thus the bank outputs $p_{kU} = g^u$ from the equation in 4.5. Thus \mathcal{A} wins the game only if the entry Q in Bank \mathcal{B} is not correct one. It contradicts the security of ElGamal encryption or verifiable encryption.

5.4 Anonymity of users

For a honest user \mathcal{U}_j , we can construct a simulator \mathcal{S} who does not know private keys for \mathcal{U}_j but the output is computationally indistinguishable from the output of \mathcal{U}_j to adversary \mathcal{A} .

5.5 Exculpability

Adversary \mathcal{A} wins the exculpability game if (1) \mathcal{A} can forge Φ accepted by verifyownership or (2) \mathcal{A} outputs two valid coins with the same serial number by two different user \mathcal{U}_1 and \mathcal{U}_2 . For case (1), accepted by verifyownership includes obtaining a signature accepted by verification. It means that the signature scheme in [16] is not existentially-unforgeable and contradicts the assumption. For case (2), it is impossible to forge a coin, thus these two coins are really generated by honest \mathcal{U}_1 and \mathcal{U}_2 . However, in this case, p_{kU} cannot be obtained from these coins, thus verifyguilt will return reject.

6 Conclusion

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